## **Clackamas Community College**

Online Course/Outline Submission System



## Section #1 General Course Information

**Department:**Education, Human Services and Criminal Justice

### Submitter

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## Course Prefix and Number: ECE - 142

### # Credits:1

### **Contact hours**

Lecture (# of hours): 10 Lec/lab (# of hours): Lab (# of hours): Total course hours: 10

For each credit, the student will be expected to spend, on average, 3 hours per week in combination of in-class and out-of-class activity.

Course Title: Media, Technology and the Influences on Child Development

## **Course Description:**

Focuses on the implication and influences of media and technology on the development of the young child. Emphasizes analysis of media and technology tools for effectiveness in supporting the development of young children.

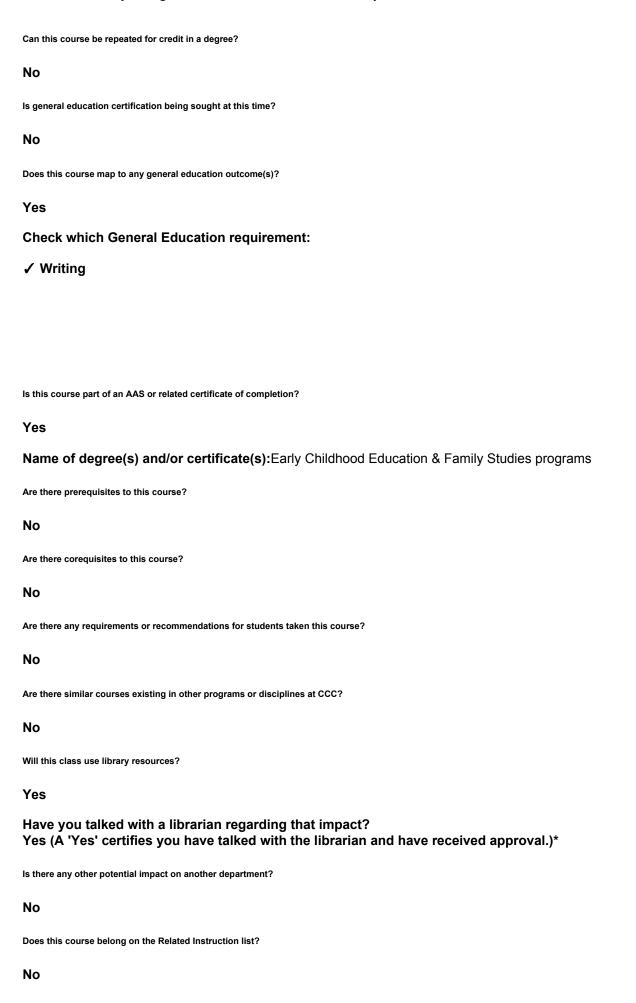
## Type of Course: Career Technical Preparatory

## Reason for the new course:

This one credit class will provide an elective course not currently offered here at the college. Given the trend in technology use in early childhood, this is a relevant course.

Is this class challengeable?

## No



GRADING METHOD:

A-F or Pass/No Pass

Audit:No
When do you plan to offer this course?
✓ Not every term
Is this course equivalent to another?
If yes, they must have the same description and outcomes.
No
Will this course appear in the college catalog?
No
Will this course appear in the schedule?
No
Student Learning Outcomes:
Upon successful completion of this course, students should be able to:
<ol> <li>recognize and articulate the differences that media and technology can have on child development,</li> <li>make informed choices for selecting developmentally appropriate tools for their work with young children,</li> <li>select strategies for supporting children's development with media and technology as common tools.</li> </ol>

# AAOT/ASOT GENERAL EDUCATION OUTCOMES COURSE OUTLINE MAPPING CHART

## Mark outcomes addressed by the course:

- Mark "C" if this course completely addresses the outcome. Students who successfully complete this course
  are likely to have attained this learning outcome.
- Mark "S" if this course substantially addresses the outcome. More than one course is required for the outcome
  to be completely addressed. Students who successfully complete all of the required courses are likely to have
  attained this learning outcome.
- Mark "P" if this course partially addresses the outcome. Students will have been exposed to the outcome as part of the class, but the class is not a primary means for attaining the outcome and assessment for general education purposes may not be necessary.

## As a result of completing the AAOT/ASOT general education requirements, students will be able to:

### **WR: Writing Outcomes**

- 1. Read actively, think critically, and write purposefully and capably for academic and, in some cases, professional audiences.
- P 2. Locate, evaluate, and ethically utilize information to communicate effectively.
- **p** 3. Demonstrate appropriate reasoning in response to complex issues.

### SP: Speech/Oral Communication Outcomes

- 1. Engage in ethical communication processes that accomplish goals.
- 2. Respond to the needs of diverse audiences and contexts.
- 3. Build and manage relationships.

### **MA: Mathematics Outcomes:**

- 1. Use appropriate mathematics to solve problems.
- 2. Recognize which mathematical concepts are applicable to a scenario, apply appropriate mathematics and technology in its analysis, and then accurately interpret, validate, and communicate the results.

### AL: Arts and Letters Outcomes

- 1. Interpret and engage in the Arts & Letters, making use of the creative process to enrich the quality of life.
- 2. Critically analyze values and ethics within range of human experience and expression to engage more fully in local and global issues.

## SS: Social Science Outcomes

- 1. Apply analytical skills to social phenomena in order to understand human behavior.
- 2. Apply knowledge and experience to foster personal growth and better appreciate the diverse social world in which we live.

### SC: Science or Computer Science Outcomes

- 1. Gather, comprehend, and communicate scientific and technical information in order to explore ideas, models, and solutions and generate further questions.
- 2. Apply scientific and technical modes of inquiry, individually, and collaboratively, to critically examine the influence of scientific and technical knowledge on human society and the environment.

3. Assess the strengths and weaknesses of	of scientific studies an	d critically examine	the influence of	scientific
and technical knowledge on human society	y and the environmen	ıt.		

## Outcomes Assessment Strategies:

✓ Projects

✓ Writing Assignments

Major Topic Outline:

- 1. Research on the influence of media and technology on child development.
- 2. Developmentally appropriate tools for children 3-5 years old.
- 3. Ways that media and technology can support learning.
- 4. Ways for integrating media and technology into daily activities.
- 5. Selecting strategies for promoting developmentally appropriate media and technology choices for young children.

Does the content of this class relate to job skills in any of the following areas:

Increased energy efficiency	No
2. Produce renewable energy	No
3. Prevent environmental degradation	No
4. Clean up natural environment	No
5. Supports green services	No

Percent of course:0%

First term to be offered:

Specify term: Fall 2014